

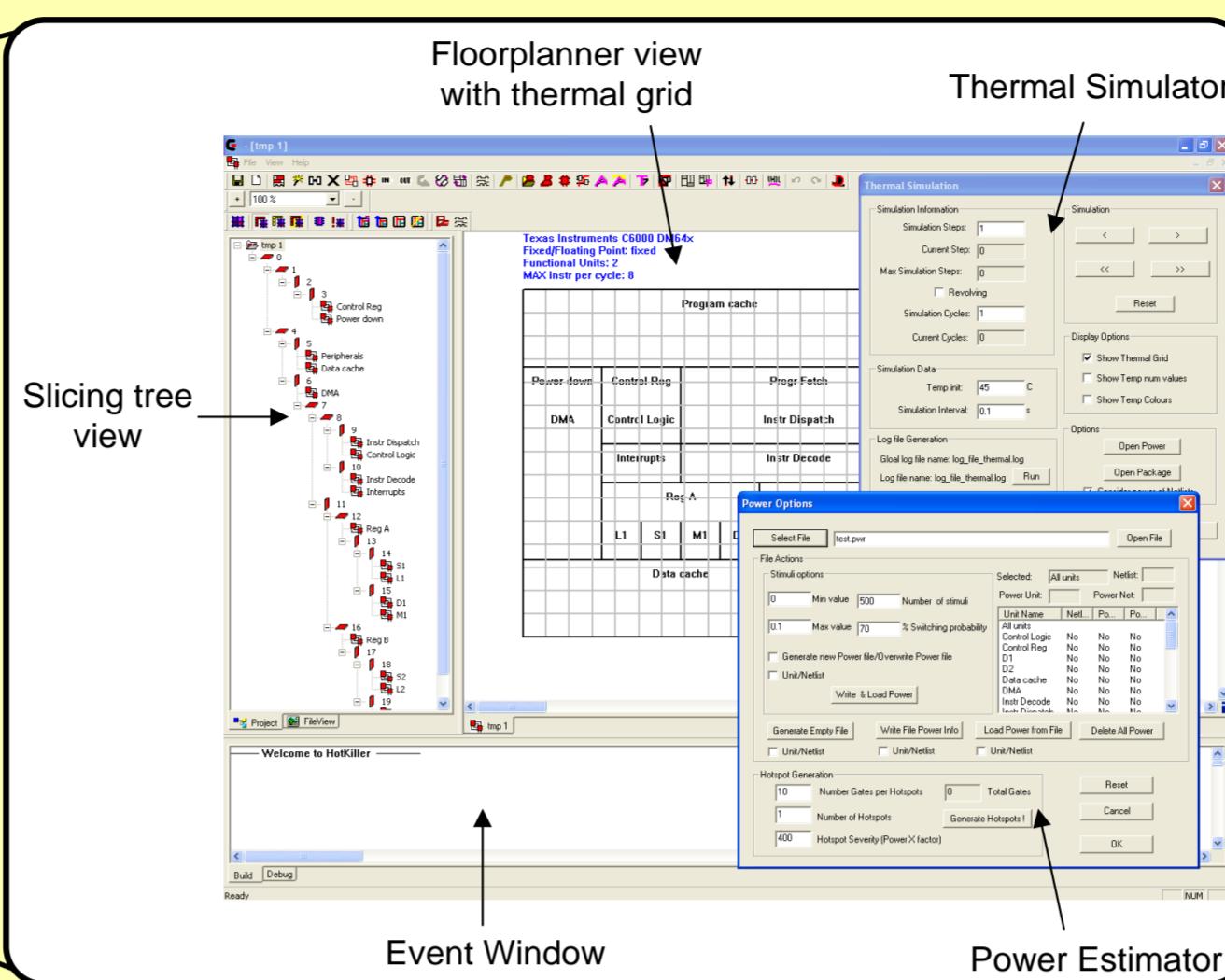
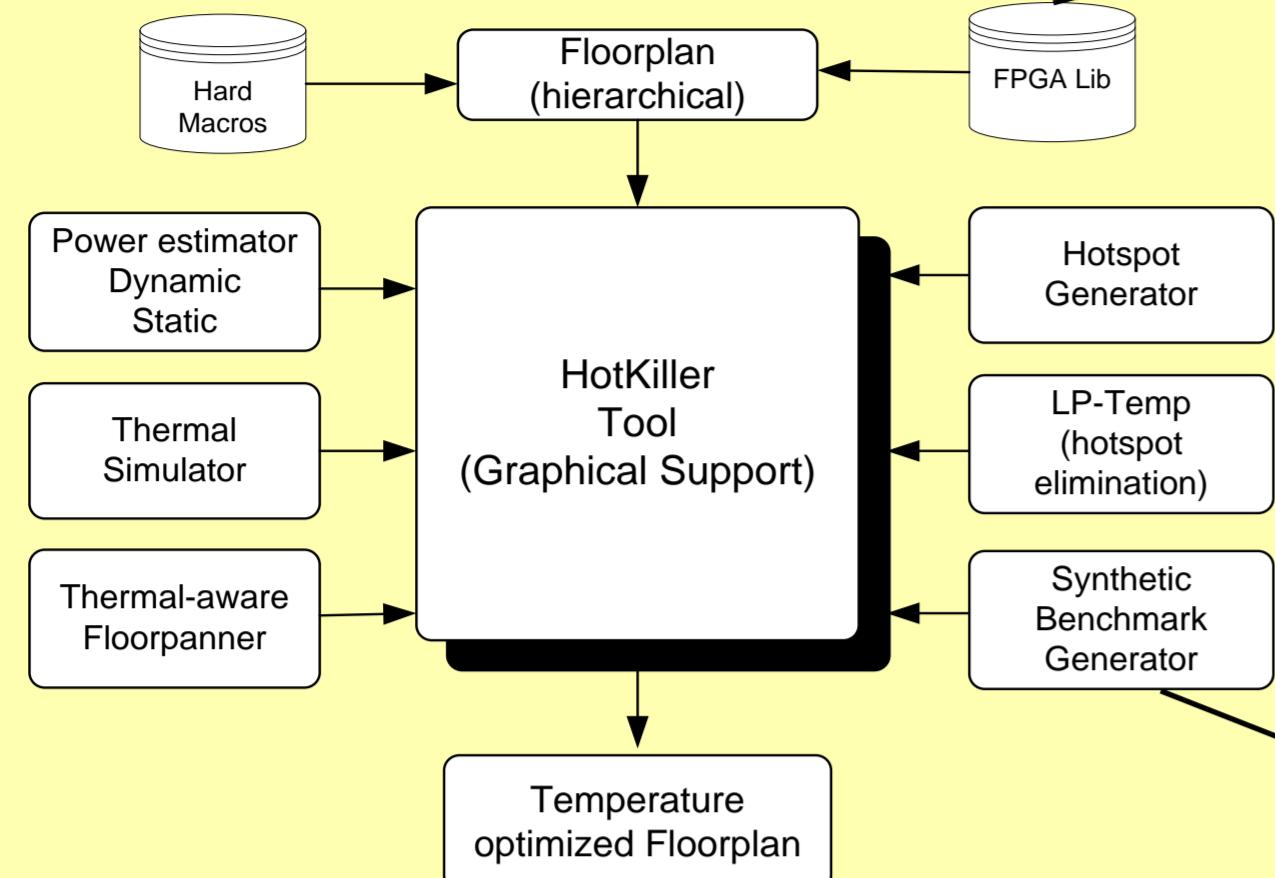
# Temperature Reduction and Control Techniques for VLSI circuits

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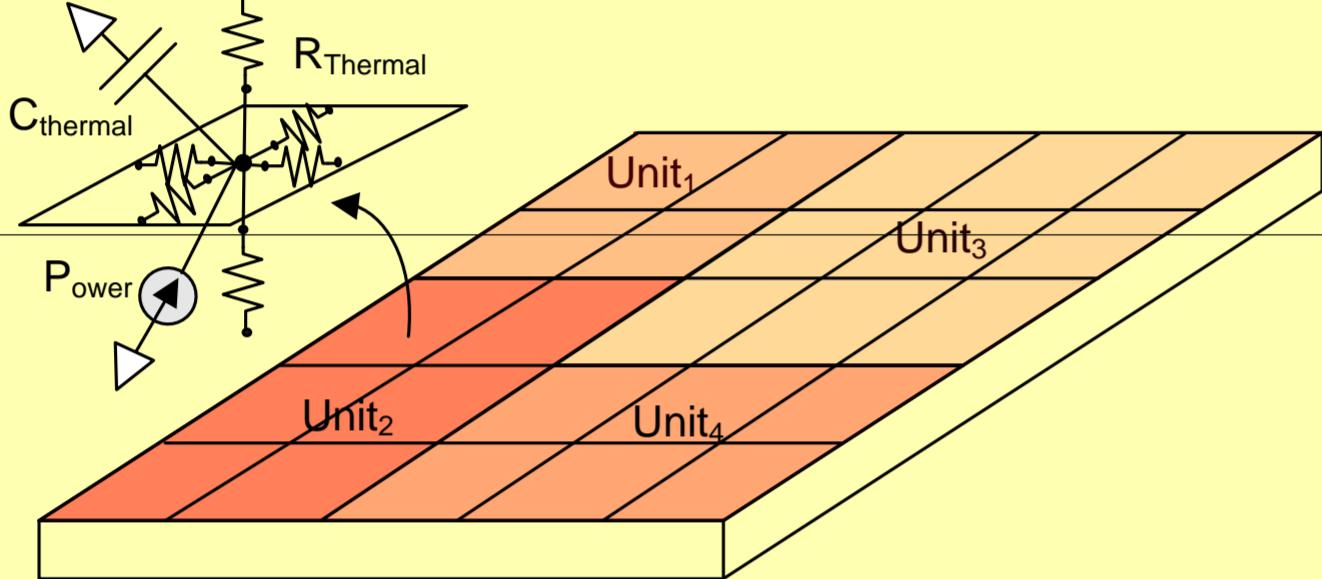
## Hotkiller Project:



## Objectives:

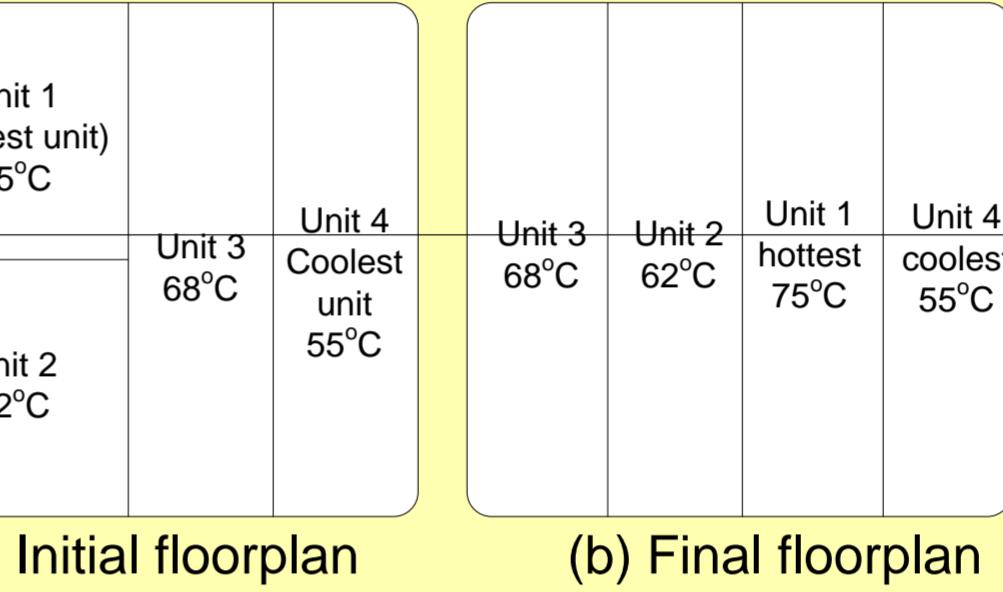
- Study the thermal behavior of VLSI circuits
- Eliminate Hotspots
- Flatten overall temperature
- Reduce leakage power

## Thermal Simulator



- Based on the duality between electricity and thermal flow ( $C_{\text{thermal}}$  models transient behavior,  $R_{\text{thermal}}$  the heat flow)
- Thermal mesh of different sizes is generated on top (Finer mesh yields more precise results; Coarser mesh faster simulation speeds)
- Power profile of each unit passed. Temperature of each cell is updated every time step

## Thermal-aware Floorplanner

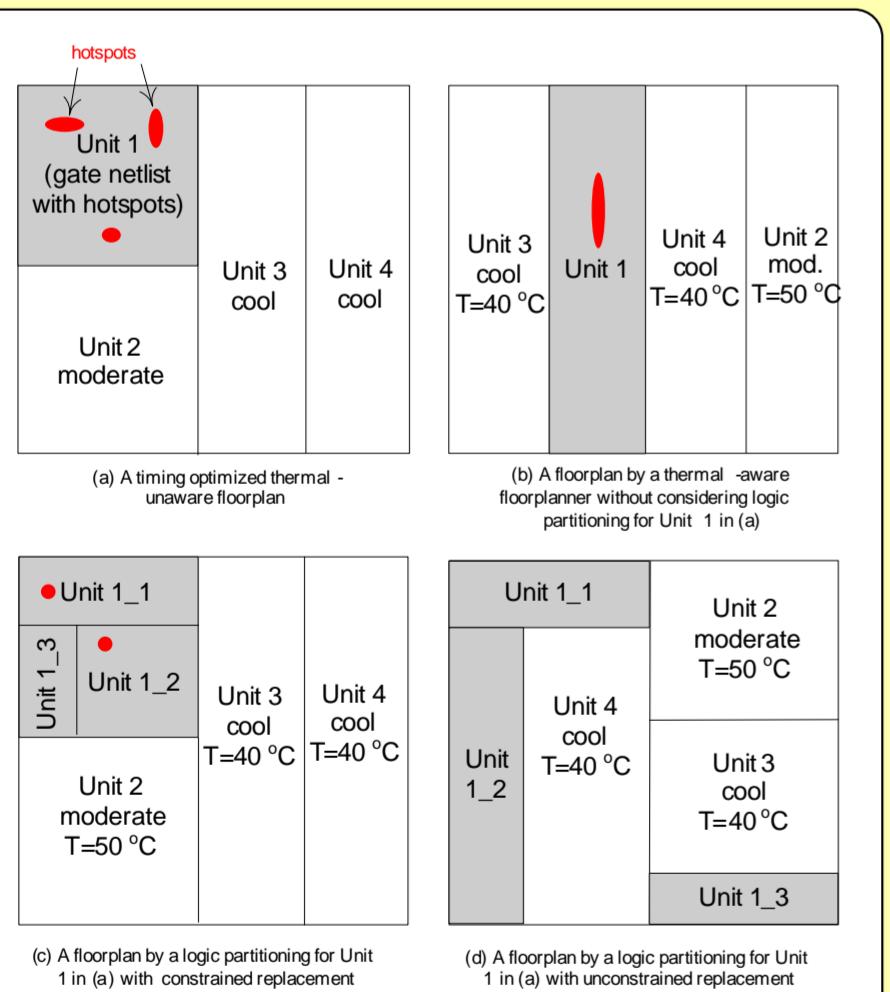


- Slicing floorplanner
- Simulated Annealing
- $\text{COST} = \alpha A + \beta W - \gamma D$  (A: Area; W: Wirelength; D Thermal diffusion) Thermal diffusion wants to be maximized.

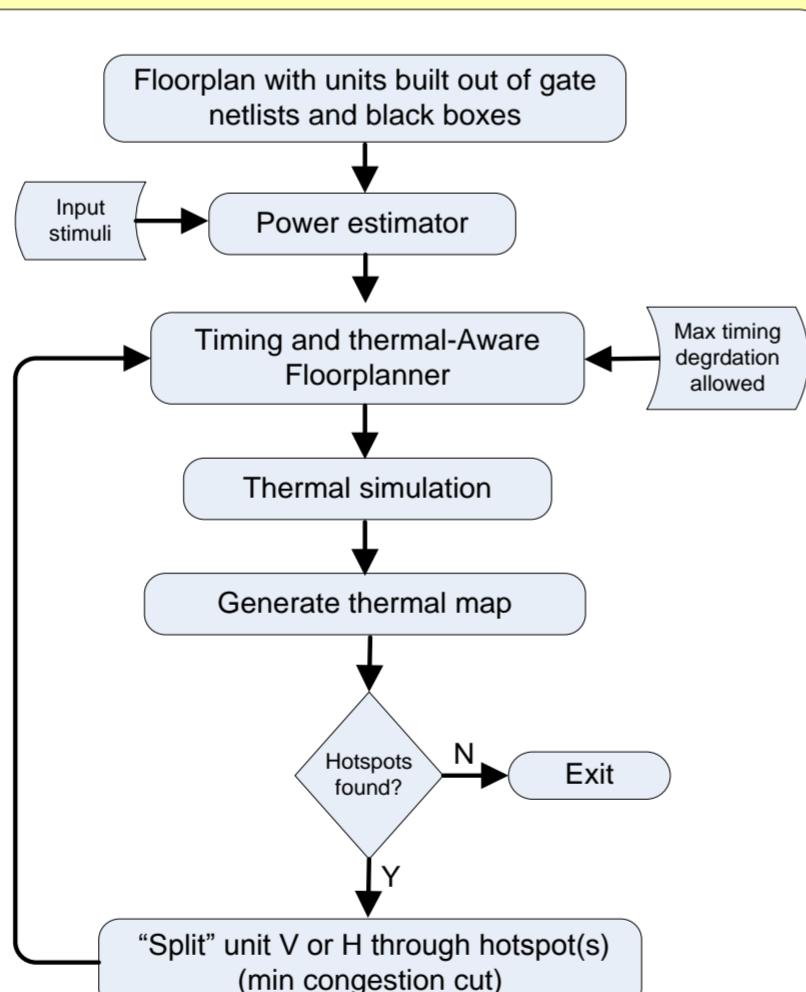
## Temperature Reduction Techniques

### Logic Partitioning Technique

#### Motivation:

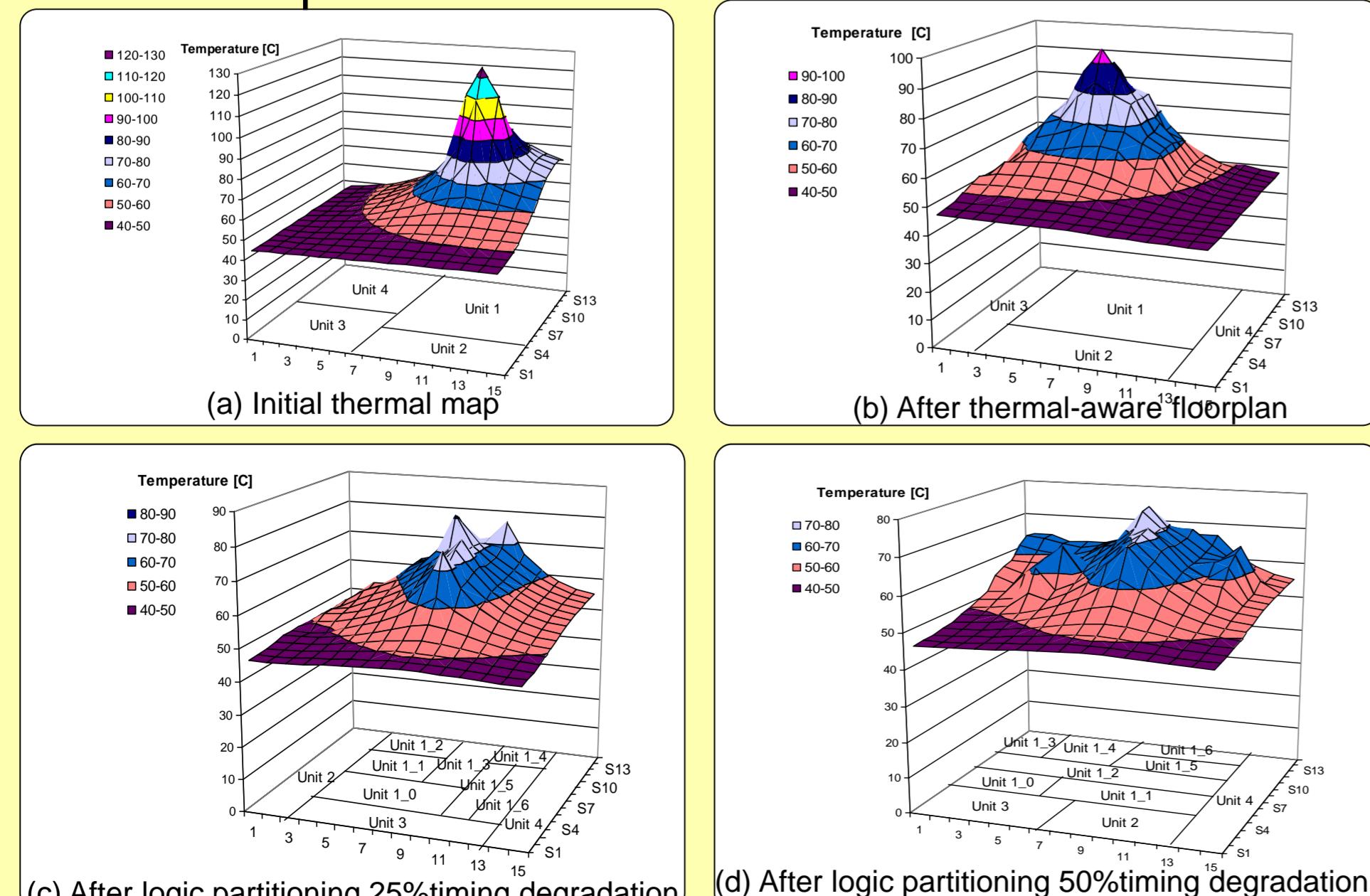


#### Flow Graph:

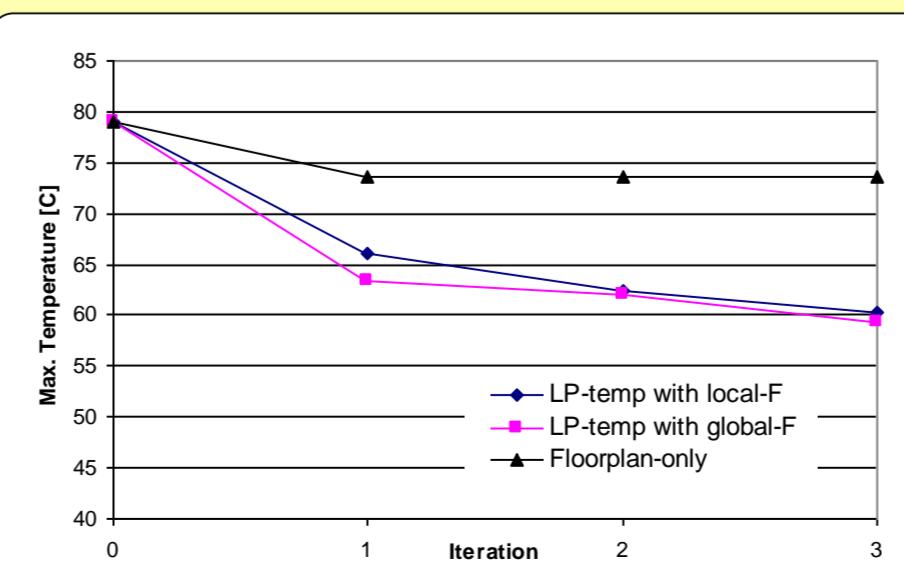


- Place netlist in floorplan minimizing delay
- Start performing thermal simulation to obtain the initial thermal map
- Build isothermal logic clusters
- Identify the hottest cluster and partition logic netlist thorough its hottest point (V or H; min congestion)
- Re-place the new floorplan using thermal-aware floorplanner allowing x degree of timing degradation

#### Thermal Maps:



#### Peak Temp reduction on each iteration:



### Thermal-aware Instruction Assignment for VLIW Processors

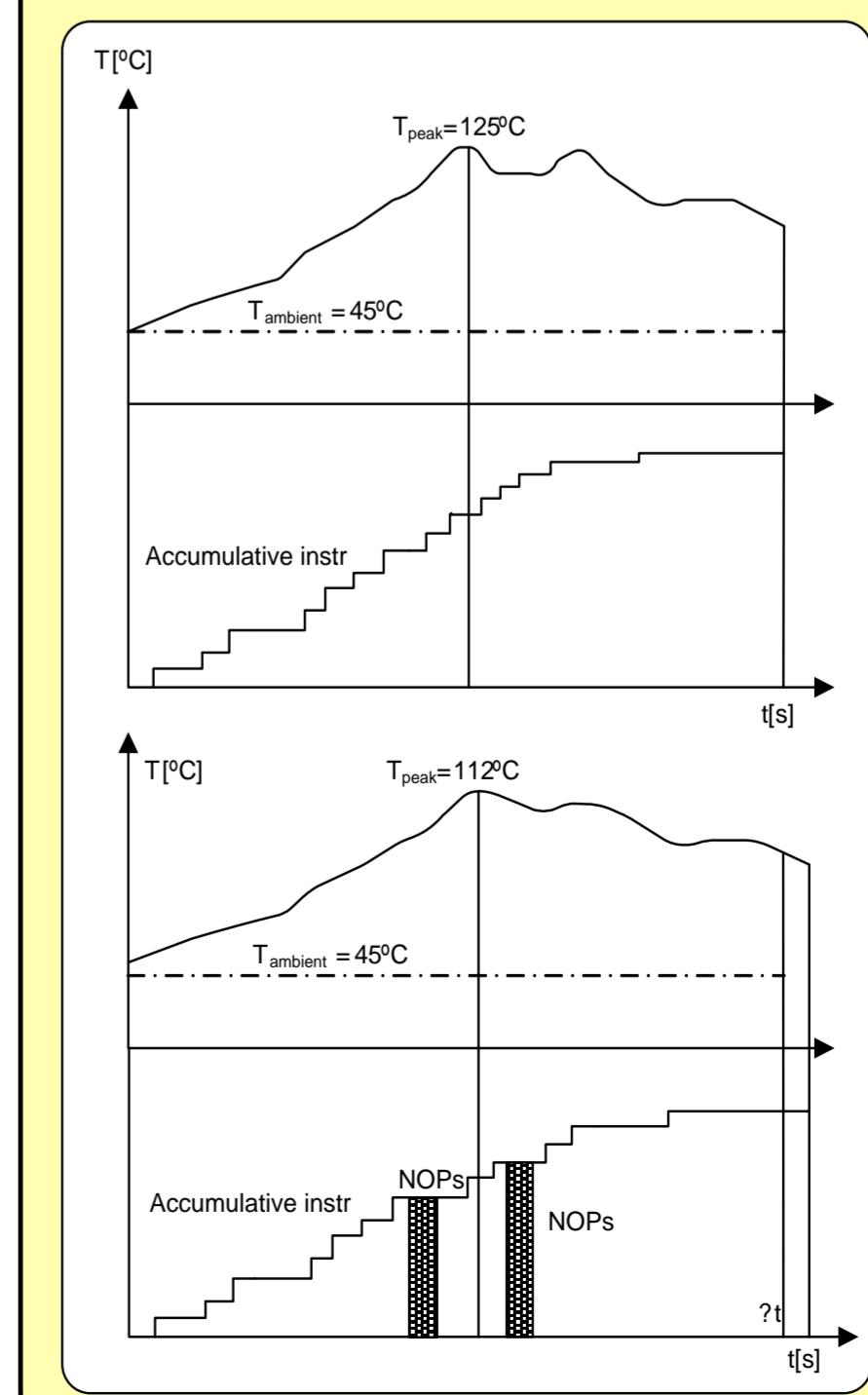
Instr1.L1 || Instr2.M1 || Instr3.S1  
Instr1:L1,S1,L2,S2  
Instr2:M1,M2  
Instr3:L1,S1,D1,L1,S1,D1

Instr1	Instr3	Instr2
L1	S1	M1

(a)

Instr3	Instr2	Instr1
L1	S1	M1

(b)



• 1<sup>st</sup> approach based on the rebinding of instruction on the coolest possible functional unit

• 2<sup>nd</sup> approach based on the insertion of NOPs in order to allow functional units to cool down